

wholesale high quality protective working bib pants for welders

Details of Bibpants	Size	From XS to 5XL European Size
	Zipper	PVC zipper,Nylon Zipper,Brass Zipper
	Color	Green,Navy blue.Other color is also aviable.
	Gender	Men
	Pockets	One chest pockets,two tool pockets,two side pockets,one leg pocket and two pockets on hip,ruler pocket,hammer loop
	Fabric Choose	80%polyester 20%cotton/65%polyester 35%cotton/100%polyester
	Fabric Weight	190-300g/㎡
	Buttons	4 brass buttons on waist
	Color combination	black oxford fabric on side pockets and leg pocket
	Market	Europe market,America Market,Africa,Middle East Market
	MOQ	2000 PCS per color per style
Workmanship	Stitching	Single stitching,double stitching and triple stitching
Packaging	Nomal Polybag	1 piece/nomal polybag
	Carton	10pcs/carton
	MEAS	42cm*37cm*27cm
Series Recommendation	pants,vest,jacket,coverall	
Sample	We can provide you with samples.It will take about 10 working days as usual.	
Supply	The supply we provide is OEM.	

Product Image:

Kinglong
SAFETY



CE



Other choice:



Description:

- * 1 large chest pocket 1 cellphone pocket
- * 2 tool pockets on the chest, one of them with velcro
- * 2 side pockets, 2 patch pockets and one leg pocket
- * 4 brass buttons on the waist
- * Can be with reinforced knee part

Competitive Advantages:

1. We have professional experience about 11 years, our market is located in East middle market, south America, European and so on.
2. We have design department, our designs continuously develop new products based on the demand of the market.
3. The professional technicians allow us to provide the accurate samples according to the clients' requirements in time.
4. Once order is placed, the quality control is strictly carried out from beginning to the end.

- 5. We choose the qualified suppliers of fabric, accessories and packing materials.**
- 6. The material will be strictly inspected when they arrive in the factory.**
- 7. Our annual production capacity is 100,000----120,000pcs per month.**

Contact Information